

JUNIOR KIWI CRICKET RULES AND SCORING INFO

Please read and familiarise yourself with the below information.

GENERAL INFORMATION

- ❖ Each session will begin with half an hour of coaching basic skills
- ❖ Teams consist of 8 players and comprise 2 equal innings.
- ❖ To decide which team will bat or bowl first a coin should be tossed – winners choice.
- ❖ Bowling and batting is to be done from one end only.
- ❖ Batters should swap 'ends' at the end of each over, when given out or at any time by the
- ❖ Coaches to fairly share the batting between the batters.

BATTING

- ❖ Each team is to bat in partnerships (2 batters) for 2 overs each.
- ❖ Each Innings is to comprise 8 overs. Each over consists of 8 balls max.
- ❖ There are **No LBWs**
- ❖ Each player can be out numerous times but stays batting for the full 2 overs.
- ❖ All runs taken by batting partnership are recorded against that partnership.

BOWLING

- ❖ Each child to bowl 1 over each.
- ❖ Maximum of 8 balls per over including wides and no balls.
- ❖ No runs awarded for a wide or a no ball unless batters run – every effort should be made to encourage a child to attempt a hit.
- ❖ There are **No L.B.W's**.

FIELDING

- ❖ Please ensure no players are fielding closer than 10 metres to the batsman facing except wicket keeper.
- ❖ Teams should be encouraged to cover normal fielding positions and not stand together in groups.
- ❖ Rotating players clockwise at the end of each over is a good idea.
- ❖ Each player should have a turn at wicket keeping.
- ❖ The team with the highest team score is declared the winner.

Please Note:

- ❖ The emphasis is on having fun and gaining confidence.
- ❖ Coaches and umpires are volunteers who give up their time to help ensure all children get the opportunity to participate.
- ❖ Disruptive behavior or verbal abuse of volunteers and players is not tolerated.
- ❖ Serious complaints should be referred to the Cricket Coordinator.

**THE EMPHASIS IS ON HAVING FUN!!! SO BE INNOVATIVE WITH THE RULES –
ENCOURAGE CHILDREN TO HIT EVERYTHING AND
TAKE AS MANY RUNS AS POSSIBLE**

Kiwi Cricket Score Sheet

Teams: _____ v _____

Date: _____

Batting Team is:

	Batting Pairs Full Name:	Overs:	Bowlers Full Name:	Balls						Runs Per Over
				1	2	3	4	5	6	
1	_____	1	_____							
		2	_____							
2	_____	3	_____							
		4	_____							
Total Runs Per Pair:										

	Batting Pairs Full Name:	Overs:	Bowlers Full Name:	Balls						Runs Per Over
				1	2	3	4	5	6	
3	_____	1	_____							
		2	_____							
4	_____	3	_____							
		4	_____							
Total Runs Per Pair:										

	Batting Pairs Full Name:	Overs:	Bowlers Full Name:	Balls						Runs Per Over
				1	2	3	4	5	6	
5	_____	1	_____							
		2	_____							
6	_____	3	_____							
		4	_____							
Total Runs Per Pair:										

	Batting Pairs Full Name:	Overs:	Bowlers Full Name:	Balls						Runs Per Over
				1	2	3	4	5	6	
7	_____	1	_____							
		2	_____							
8	_____	3	_____							
		4	_____							
Total Runs Per Pair:										

SCORE - Total of All Runs	
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To ensure a **FUN** and **QUICK** game!

- * Encourage them to try to hit **EVERYTHING** even if the ball is rolling.
- * Encourage children to sneak a run if the ball goes behind the bowler or wicket keeper
- * Wides are **NOT** re-bowled.
- * No Balls are **NOT** re-bowled.
- * No Runs are given for a wide or no ball (unless the batters run).

IF

- If the batter is out:
- If the batters run:
- If there is No Run:

THEN ENTER

W
No. of runs they ran



Please ask us if you need help!!

Kiwi Cricket Score Sheet

Teams: _____ v _____

Date: _____

Batting Team is:

			Balls						
Batting Pairs Full Name:	Overs:	Bowlers Full Name:	1	2	3	4	5	6	Runs Per Over
1	1	_____							
	2	_____							
2	3	_____							
	4	_____							
Total Runs Per Pair:									

			Balls						
Batting Pairs Full Name:	Overs:	Bowlers Full Name:	1	2	3	4	5	6	Runs Per Over
3	1	_____							
	2	_____							
4	3	_____							
	4	_____							
Total Runs Per Pair:									

			Balls						
Batting Pairs Full Name:	Overs:	Bowlers Full Name:	1	2	3	4	5	6	Runs Per Over
5	1	_____							
	2	_____							
6	3	_____							
	4	_____							
Total Runs Per Pair:									

			Balls						
Batting Pairs Full Name:	Overs:	Bowlers Full Name:	1	2	3	4	5	6	Runs Per Over
7	1	_____							
	2	_____							
8	3	_____							
	4	_____							
Total Runs Per Pair:									

SCORE - Total of All Runs

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ROTORUA CRICKET ASSOCIATION

Primary School Hardball Match Guidelines

Dates and Times

Hardball is played Thursday afternoons at 3:45

Wickets and ball to be collected from in front of the Ray Boord Park Toilets

There will be a bag of Rotorua Cricket Association gear with Helmets and pads etc available.
Please return items at the end of your match

Numbers

8 per side

Overs

16 overs per innings (2 per player)

LBW

NO LBW's

Wides and No Balls

Wides and no balls are worth 2 runs. The ball is not to be rebowled except for in the last 2 overs of the innings

All overs are 6 ball overs except the last 2 overs of the innings where 6 legitimate balls must be bowled

No balls is for a ball bouncing 3 times before it reached the batting crease. Full toss above waist height or balls bouncing above the batsmen's shoulder

Wide marks to be agreed at the beginning of the innings. A ball is not wide if the batsmen hits it.

